|  | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Exploring and developing ideas (ONGOING) | Record and explore ideas from first hand observation, experience and imagination. <br> Ask and answer questions about the starting points for their work, and develop their ideas. <br> Explore the differences and similarities within the work of artists, craftspeople and designers in different times and cultures. | Record and explore ideas from first hand observation, experience and imagination. <br> Ask and answer questions about the starting points for their work and the processes they have used. Develop their ideas. <br> Explore the differences and similarities within the work of artists, craftspeople and designers in different times and cultures. | Select and record from first hand observation, experience and imagination, and explore ideas for different purposes. <br> Question and make thoughtful observations about starting points and select ideas to use in their work. <br> Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures. | Select and record from first hand observation, experience and imagination, and explore ideas for different purposes. <br> Question and make thoughtful observations about starting points and select ideas to use in their work. <br> Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures. | Select and record from first hand observation, experience and imagination, and explore ideas for different purposes. <br> Question and make thoughtful observations about starting points and select ideas and processes to use in their work. <br> Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures. | Select and record from first hand observation, experience and imagination, and explore ideas for different purposes. <br> Question and make thoughtful observations about starting points and select ideas and processes to use in their work. <br> Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures. |
| Evaluating and developing work (ONGOING) | Review what they and others have done and say what they think and feel about it. E.g. <br> Annotate sketchbook <br> Identify what they might change in their current work or develop in their future work. | Review what they and others have done and say what they think and feel about it. E.g. <br> Annotate sketchbook <br> Identify what they might change in their current work or develop in their future work. <br> Annotate work in sketchbook. | Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them. <br> Adapt their work according to their views and describe how they might develop it further. <br> Annotate work in sketchbook. | Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them. <br> Adapt their work according to their views and describe how they might develop it further. | Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them. <br> Adapt their work according to their views and describe how they might develop it further. | Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them. <br> Adapt their work according to their views and describe how they might develop it further. |
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Page 1 of 4

Chenies School Progression of Skills
Art and Design

| Drawing | Use a variety of tools, inc. pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk and other dry media. <br> Use a sketchbook to gather and collect artwork. <br> Begin to explore the use of line, shape and colour | Layer different media, e.g. crayons, pastels, felt tips, charcoal and ballpoint. <br> Understand the basic use of a sketchbook and work out ideas for drawings. <br> Draw for a sustained period of time from the figure and real objects, including single and grouped objects. <br> Experiment with the visual elements; line, shape, pattern and colour. | Experiment with different grades of pencil and other implements. <br> Plan, refine and alter their drawings as necessary. <br> Use their sketchbook to collect and record visual information from different sources. <br> Draw for a sustained period of time at their own level. <br> Use different media to achieve variations in line, texture, tone, colour, shape and pattern. | Make informed choices in drawing inc. paper and media. <br> Alter and refine drawings and describe changes using art vocabulary. <br> Collect images and information independently in a sketchbook. <br> Use research to inspire drawings from memory and imagination. <br> Explore relationships between line and tone, pattern and shape, line and texture | Use a variety of source material for their work. <br> Work in a sustained and independent way from observation, experience and imagination. <br> Use a sketchbook to develop ideas. <br> Explore the potential properties of the visual elements, line, tone, pattern, texture, colour and shape. | Demonstrate a wide variety of ways to make different marks with dry and wet media. <br> Identify artists who have worked in a similar way to their own work. <br> Develop ideas using different or mixed media, using a sketchbook. <br> Manipulate and experiment with the elements of art: line, tone, pattern, texture, form, space, colour and shape. |
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| Painting | Use a variety of tools and techniques including the use of different brush sizes and types. <br> Mix and match colours to artefacts and objects. <br> Work on different scales. <br> Mix secondary colours and shades using different types of paint. <br> Create different textures e.g. use of sawdust. | Mix a range of secondary colours, shades and tones. <br> Experiment with tools and techniques, inc. layering, mixing media, scraping through etc. <br> Name different types of paint and their properties. <br> Work on a range of scales e.g. large brush on large paper etc. <br> Mix and match colours using artefacts and objects. | Mix a variety of colours and know which primary colours make secondary colours. <br> Use a developed colour vocabulary. <br> Experiment with different effects and textures inc. blocking in colour, washes, thickened paint etc. <br> Work confidently on a range of scales e.g. thin brush on small picture etc. | Make and match colours with increasing accuracy. <br> Use more specific colour language e.g. tint, tone, shade, hue. <br> Choose paints and implements appropriately. <br> Plan and create different effects and textures with paint according to what they need for the task. <br> Show increasing independence and creativity with the painting process. | Demonstrate a secure knowledge about primary and secondary, warm and cold, complementary and contrasting colours. <br> Work on preliminary studies to test media and materials. <br> Create imaginative work from a variety of sources. | Create shades and tints using black and white. <br> Choose appropriate paint, paper and implements to adapt and extend their work. <br> Carry out preliminary studies, test media and materials and mix appropriate colours. <br> Work from a variety of sources, inc. those researched independently. <br> Show an awareness of how paintings are created (composition). |

Page $\mathbf{2}$ of 4

| Printing | Make marks in print with a variety of objects, including natural and made objects. <br> Carry out different printing techniques e.g. monoprint, block, relief and resist printing. <br> Make rubbings. <br> Build a repeating pattern and recognise pattern in the environment. | Use a variety of techniques, inc. carbon printing, relief, press and fabric printing and rubbings. <br> Design patterns of increasing complexity and repetition. <br> Print using a variety of materials, objects and techniques. | Print using a variety of materials, objects and techniques including layering. <br> Talk about the processes used to produce a simple print. <br> To explore pattern and shape, creating designs for printing. | Research, create and refine a print using a variety of techniques. <br> Select broadly the kinds of material to print with in order to get the effect they want <br> Resist printing eg. marbling, silkscreen and coldwater paste. | Explain a few techniques, inc' the use of poly-blocks, relief, mono and resist printing. <br> Choose the printing method appropriate to task. <br> Build up layers and colours/textures. <br> Organise their work in terms of pattern, repetition, symmetry or random printing styles. <br> Choose inks and overlay colours | Describe varied techniques. <br> Be familiar with layering prints. <br> Be confident with printing on paper and fabric. <br> Alter and modify work. <br> Work relatively independently. |
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| Textiles / collage | Use a variety of techniques, e.g. weaving, finger knitting, fabric crayons, sewing and binca. <br> How to thread a needle, cut, glue and trim material. <br> Create images from imagination, experience or observation. <br> Use a wide variety of media, inc. photocopied material, fabric, plastic, tissue, magazines, crepe paper, etc. | Use a variety of techniques, inc. weaving, French knitting, tiedyeing, fabric crayons and wax or oil resist, appliqué and embroidery. <br> Create textured collages from a variety of media. <br> Make a simple mosaic. <br> Stitch, knot and use other manipulative skills. | Use a variety of techniques, inc. printing, dying, quilting, weaving, embroidery, paper and plastic trappings and appliqué. <br> Name the tools and materials they have used. <br> Develop skills in stitching. Cutting and joining. <br> Experiment with a range of media e.g. overlapping, layering etc | Match the tool to the material. <br> Combine skills more readily. <br> Choose collage or textiles as a means of extending work already achieved. <br> Refine and alter ideas and explain choices using an art vocabulary. <br> Collect visual information from a variety of sources, describing with vocabulary based on the visual and tactile elements. <br> Experiments with paste | Join fabrics in different ways, including stitching. <br> Use different grades and uses of threads and needles. <br> Extend their work within a specified technique. <br> Use a range of media to create collage. <br> Experiment with using batik safely. | Awareness of the potential of the uses of material. <br> Use different techniques, colours and textures etc when designing and making pieces of work. <br> To be expressive and analytical to adapt, extend and justify their work. |

Page $\mathbf{3}$ of 4

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| 3D Form | Manipulate clay in a variety of ways, e.g. rolling, kneading and shaping. <br> Explore sculpture with a range of malleable media, especially clay. <br> Experiment with, construct and join recycled, natural and man-made materials. <br> Explore shape and form. | Manipulate clay for a variety of purposes, inc. thumb pots, simple coil pots and models. <br> Build a textured relief tile. <br> Understand the safety and basic care of materials and tools. Experiment with, construct and join recycled, natural and man-made materials more confidently. | Join clay adequately and work reasonably independently. <br> Construct a simple clay base for extending and modelling other shapes. <br> Cut and join wood safely and effectively. <br> Make a simple papier mache object. <br> Plan, design and make models. | Make informed choices about the 3D technique chosen. <br> Show an understanding of shape, space and form. <br> Plan, design, make and adapt models. <br> Talk about their work understanding that it has been sculpted, modelled or constructed. Use a variety of materials. | Describe the different qualities involved in modelling, sculpture and construction. <br> Use recycled, natural and manmade materials to create sculpture. <br> Plan a sculpture through drawing and other preparatory work. | Develop skills in using clay inc. slabs, coils, slips, etc. <br> Make a mould and use plaster safely. <br> Create sculpture and constructions with increasing independence. |
| Breadth of Study | Work on their own, and collaboratively with others, on projects in 2 and 3 dimensions and on different scales. <br> Use ICT <br> Investigate different kinds of art, craft and design. | Work on their own, and collaboratively with others, on projects in 2 and 3 dimensions and on different scales. <br> Use ICT. <br> Investigate different kinds of art, craft and design. | Work on their own, and collaboratively with others, on projects in 2 and 3 dimensions and on different scales. <br> Use ICT. <br> Investigate art, craft and design in the locality and in a variety of genres, styles and traditions. | Work on their own, and collaboratively with others, on projects in 2 and 3 dimensions and on different scales. <br> Use ICT. <br> Investigate art, craft and design in the locality and in a variety of genres, styles and traditions. | Work on their own, and collaboratively with others, on projects in 2 and 3 dimensions and on different scales. <br> Use ICT. <br> Investigate art, craft and design in the locality and in a variety of genres, styles and traditions. | Work on their own, and collaboratively with others, on projects in 2 and 3 dimensions and on different scales. <br> Use ICT. <br> Investigate art, craft and design in the locality and in a variety of genres, styles and traditions. |

## Page 4 of 4

